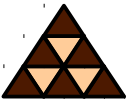


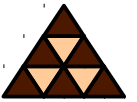
X.25

Slow, Safe and Reliable

What is X.25 ?



- **Connection-oriented Packet Switching**
- **WAN Technology**
- **Specifies User to Network Interface (UNI)**
- **Does **not** specify network itself (!)**

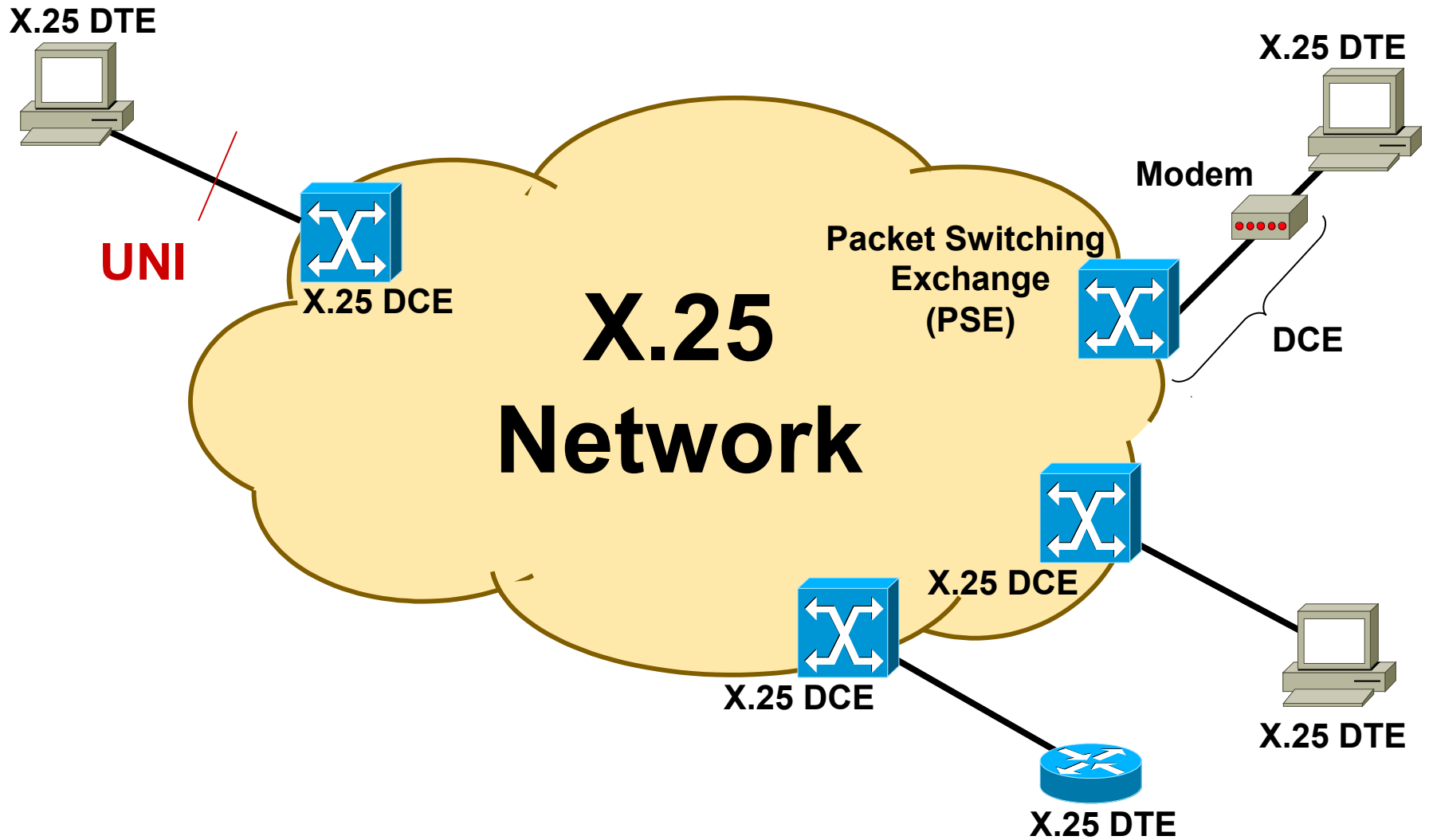


- **Created by CCITT for Telco data networks in 1976**
 - ◆ **Example: Datex-P**
- **Adopted and extended by ISO**
 - ◆ **Defined as OSI-layer 3 protocol**

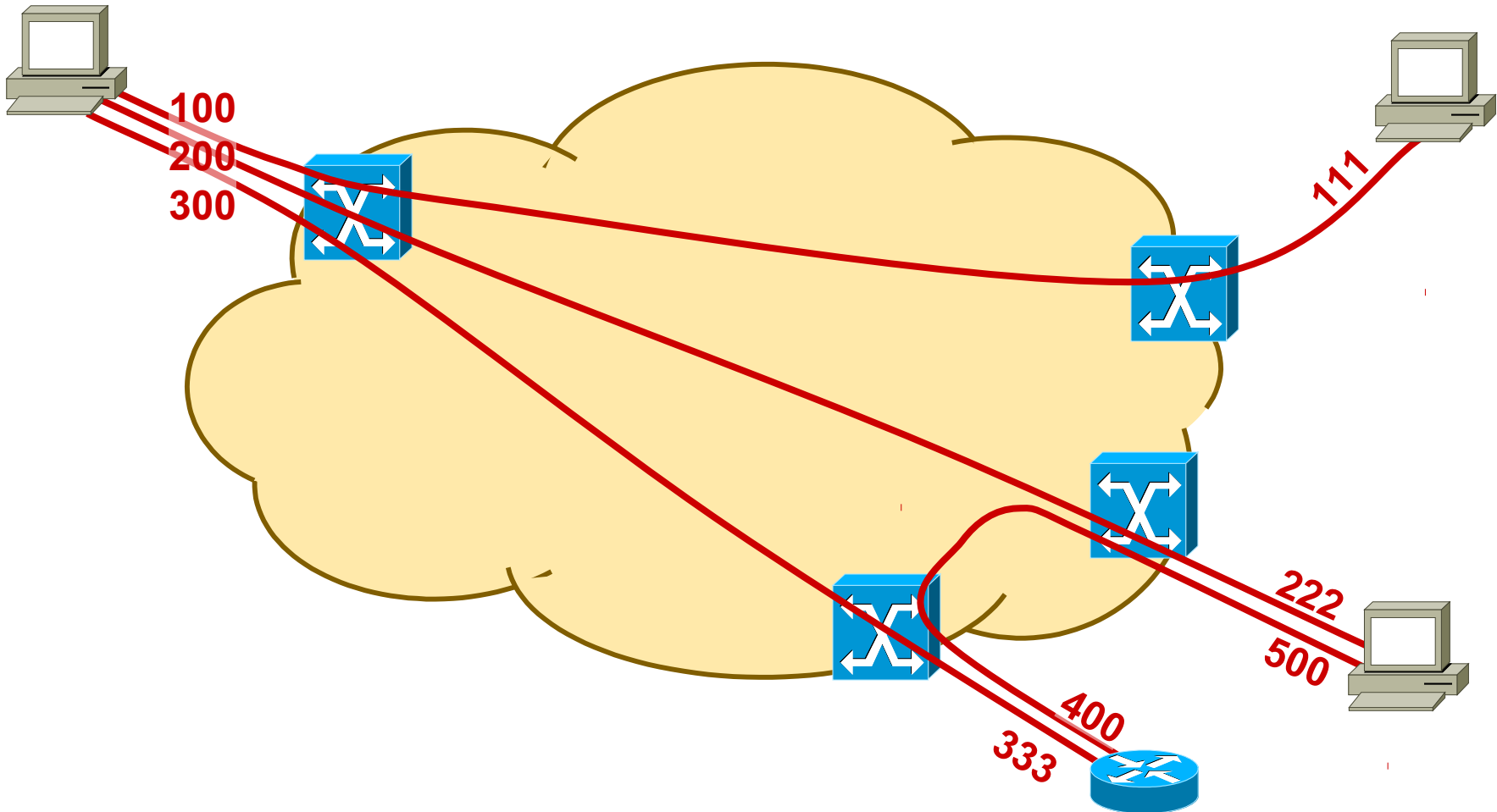


- **Reliable**
 - ◆ **Flow control and error recovery on layer two**
 - ◆ **Optionally on layer three**
 - ◆ **Can be used on bad links**
- **Secure**
 - ◆ **Often used with encryption**
 - ◆ **Network checks caller-ID**
- **High accountability**

X.25 Network



Logical Channels (1)

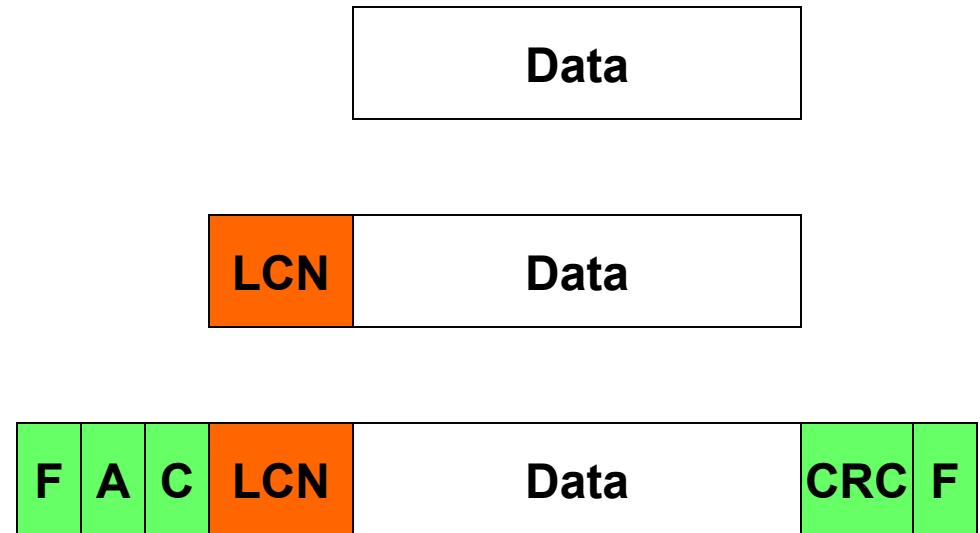
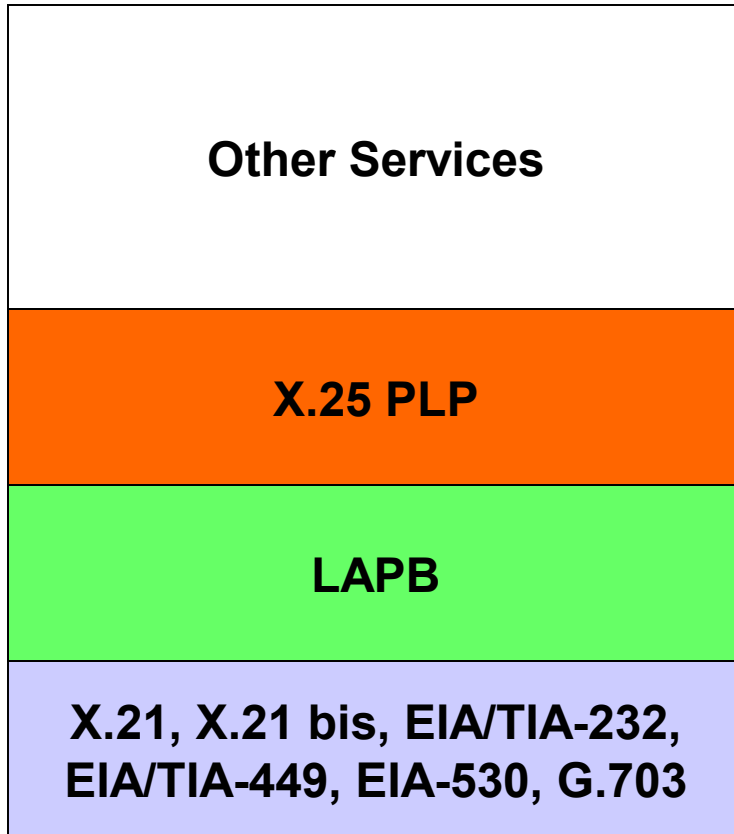


Logical Channels (2)



- **Logical Channel Number (LCN)**
 - ◆ Identifies connection
 - ◆ Local significance only (!)
- **PVCs or SVCs**
- **Store and Forward Technology**
 - ◆ Variable delays (!)

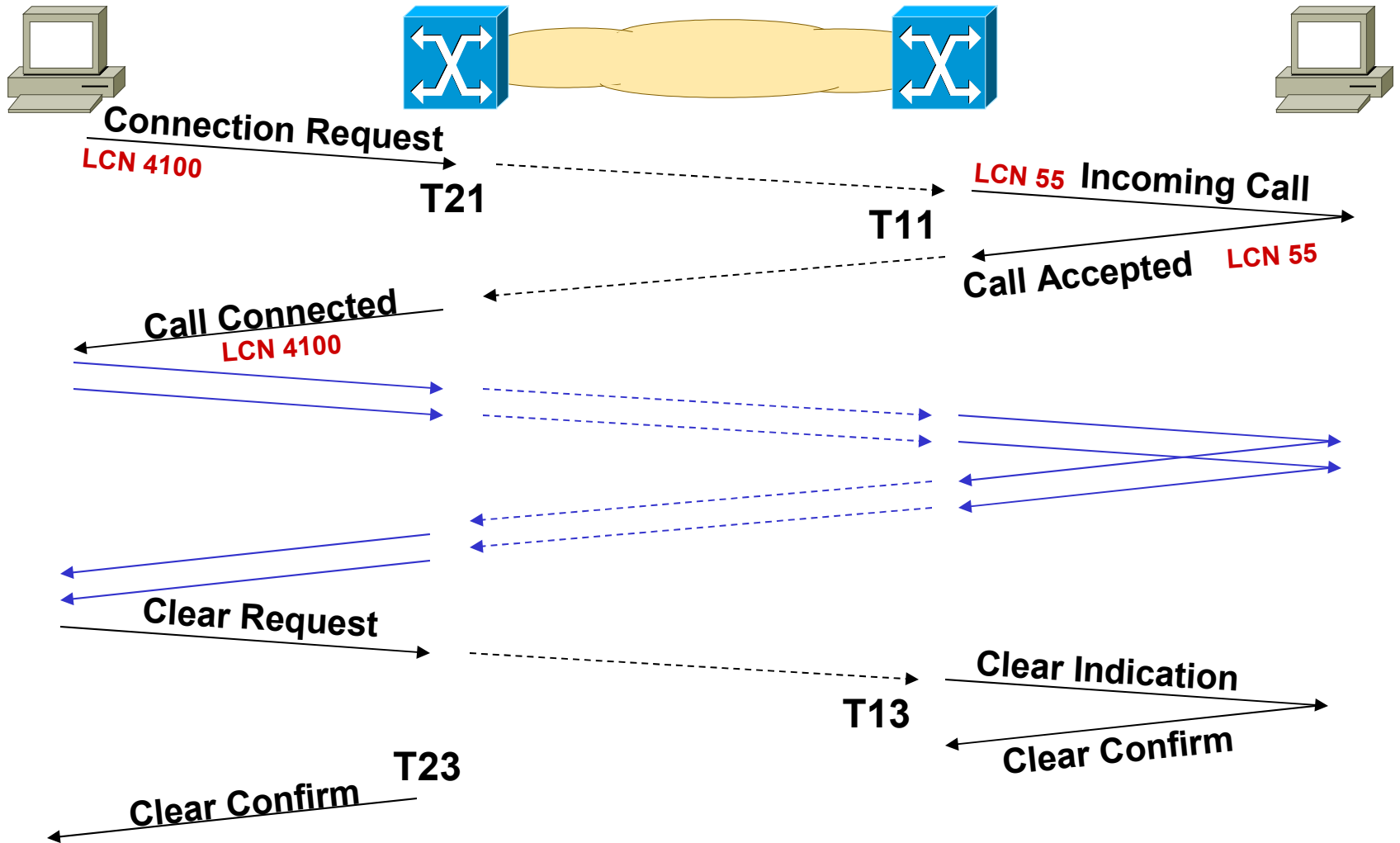
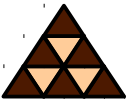
X.25 Layer Model



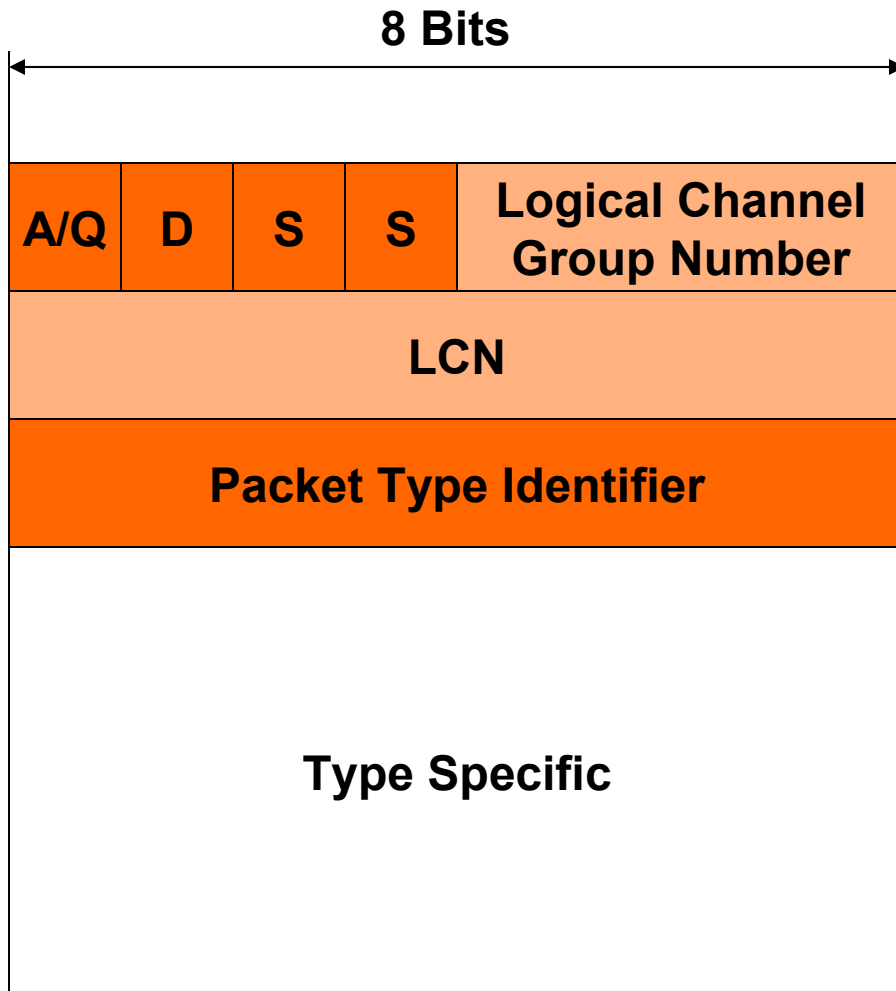


- **X.25 PLP**
 - ◆ **LCN (local significance) 0-4095**
 - ◆ **X.121 DTE-addresses (unique)**
 - ◆ **Virtual Circuit Services**
 - ◆ **Prioritizes precedence data**
 - ◆ **Flow control**
 - ◆ **Optional end-to-end error recovery (D-bit)**

X.25 PLP (2)

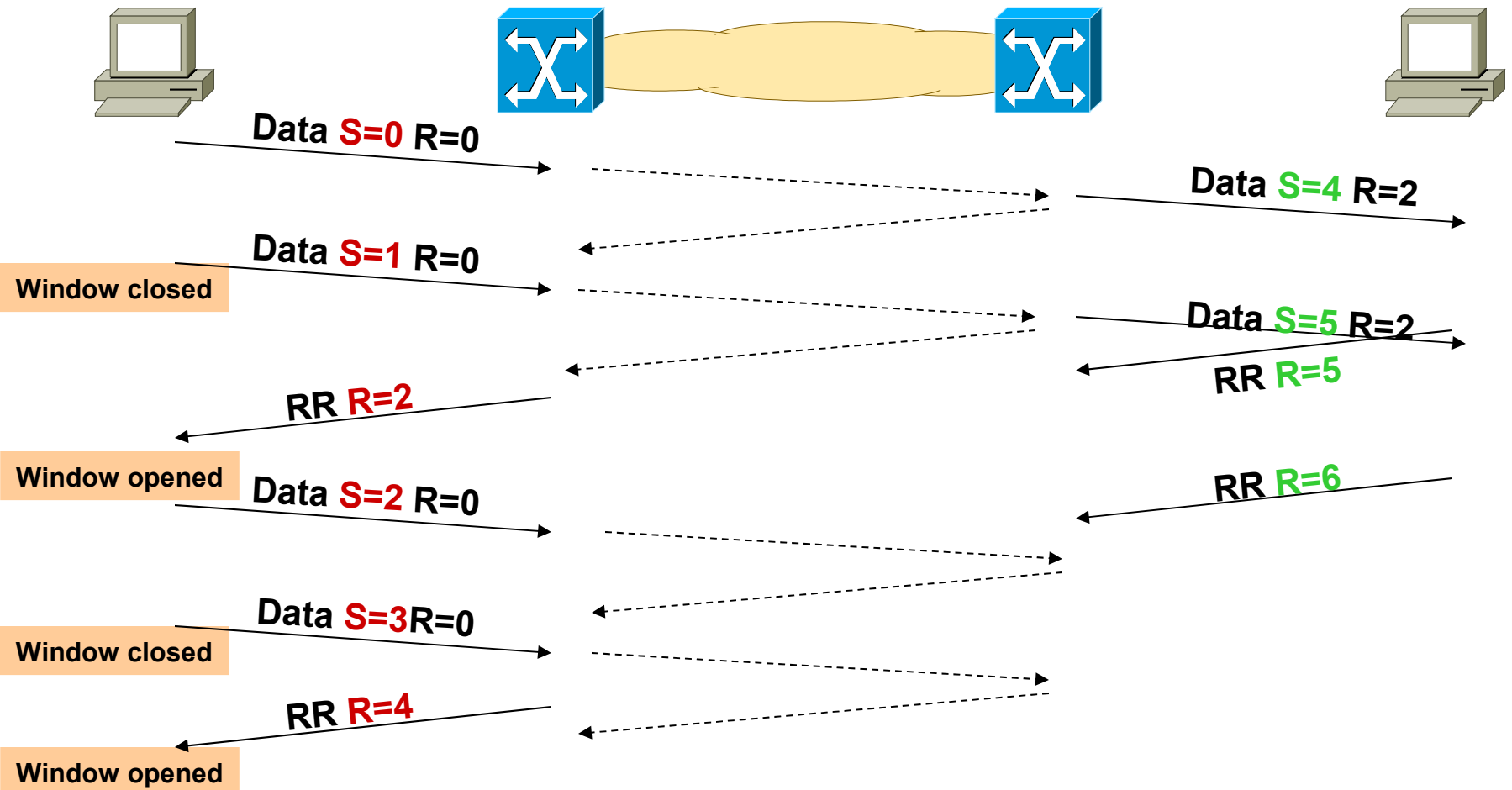
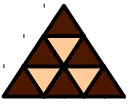


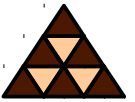
X.25 PLP Format



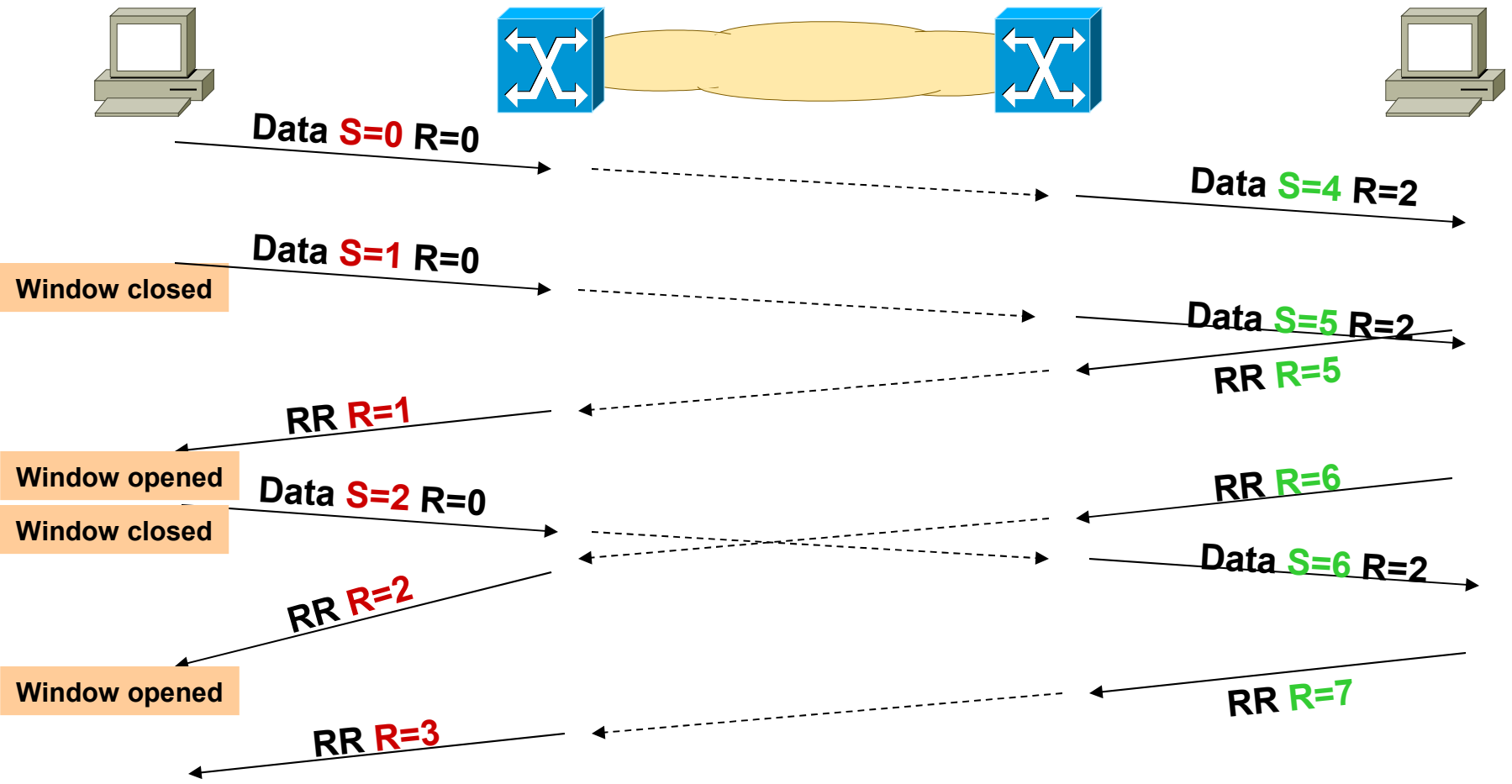
- **A = 1** escape from conventional X.25 addresses (1988)
- **Q...Qualifier bit**, used for normal data packets to indicate user or control data (not really explained)
- **Logical Channel Group Number + LCN = 4096 virtual channels**
- **SS specifies sequence number space** (01=modulo 8, 10=modulo 128)

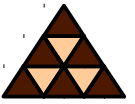
Window=2 and D=0





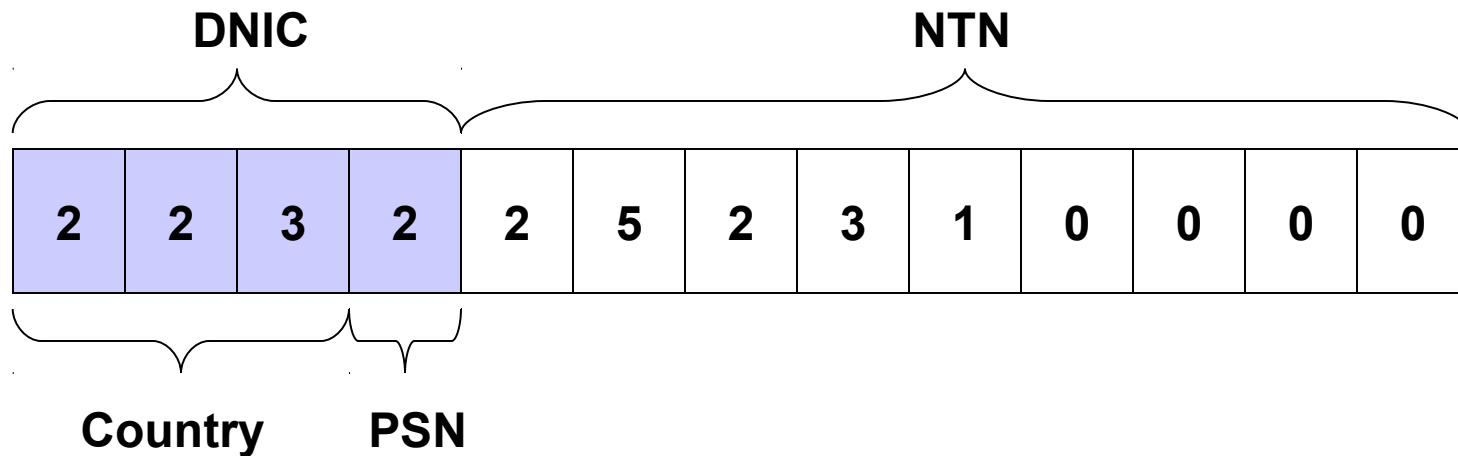
Window=2 and D=1





X.121 Addresses

- Public data network numbering (ITU-T)
- Only used to establish SVCs
- Aka International Data Number (IDN)
- 4 + up to 10 digits

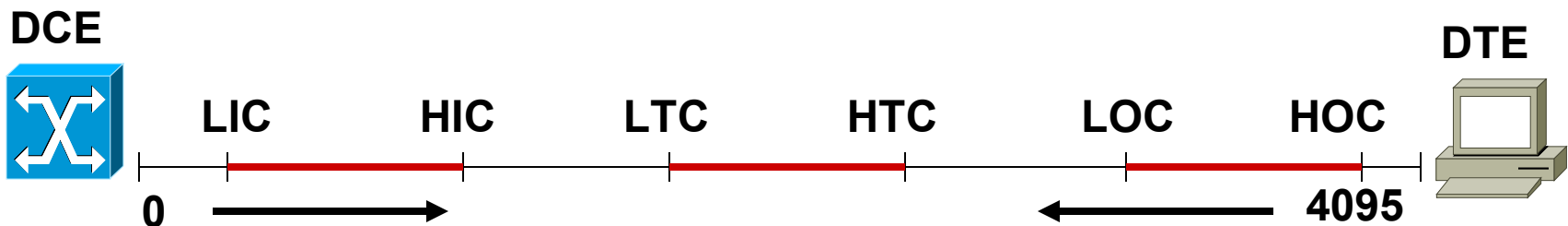


DNIC...Data Network Identification Code
NTN...National Terminal Number
PSN...Public Switched Network

LCN Ranges



- **Outgoing requests succeed over coincident incoming calls with same LCN**
- **Predefined LCN ranges**
 - ◆ **Minimize propability of LCN collisions**





- **Essential Facilities**
 - ◆ **Provided by all X.25 devices**
 - ◆ **Have default values**
- **Examples**
 - ◆ **Maximum packet size (Default: 128 Bytes)**
 - ◆ **Window size**
 - ◆ **Throughput class (75, ..., 48000 bit/s)**
 - ◆ **Transit delay**

X.25 Facilities (2)



- **Optional Facilities**
 - ◆ Don't need to be provides
 - ◆ Default values and negotiation possible
- **Examples**
 - ◆ Packet error recovery (REJ support)
 - ◆ Fast Select and Fast Select Acceptance
 - ◆ Closed user groups
 - ◆ Reverse charging
 - ◆ Hunt groups
 - ◆ Call redirection

Fragmentation (1)



- **Switch may fragment packets**
 - ◆ **If one DTE requires smaller packet sizes**
- **Using M-bit ("More")**
 - ◆ **M=0 means unfragmented packet or last fragment**
 - ◆ **M=1 means first or middle fragment**
- **Switch may combine packets in the reverse direction**

Fragmentation (2)

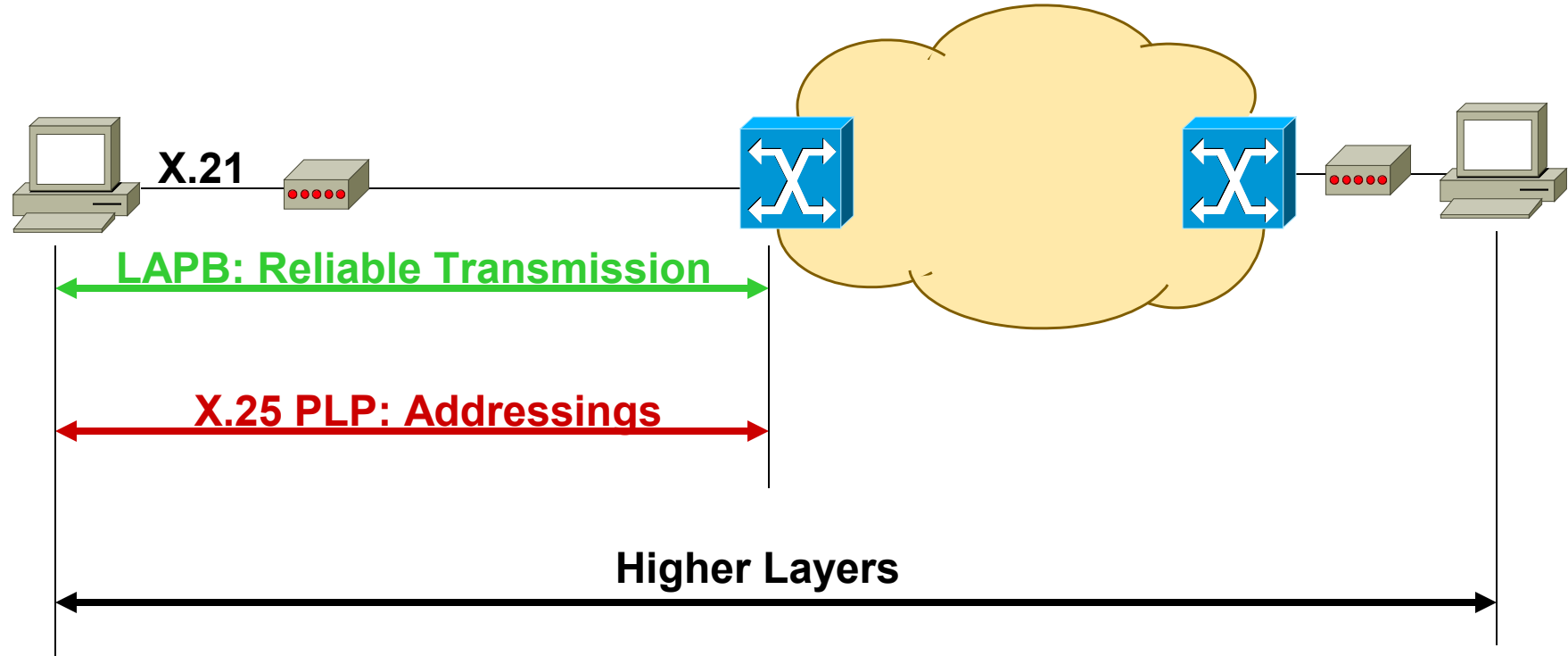


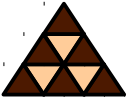
- **In case of end-to-end acks ($D=1$)**
 - ◆ We want an ACK for each sequence
 - ◆ Not for each fragment
- **Two types of packets**
 - ◆ In-sequence packets ($M=1, D=0$)
 - ◆ Single or end-sequence packets ($M=0, D=1$)



- **Link Access Procedures Balanced**
 - ◆ **HDLC variant (ABM)**
 - ◆ **Error recovery and flow control**
 - ◆ **Addresses are useless on point-to-point links ⇒ used to separate commands and responses**

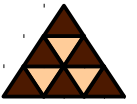
Scope of Each Layer



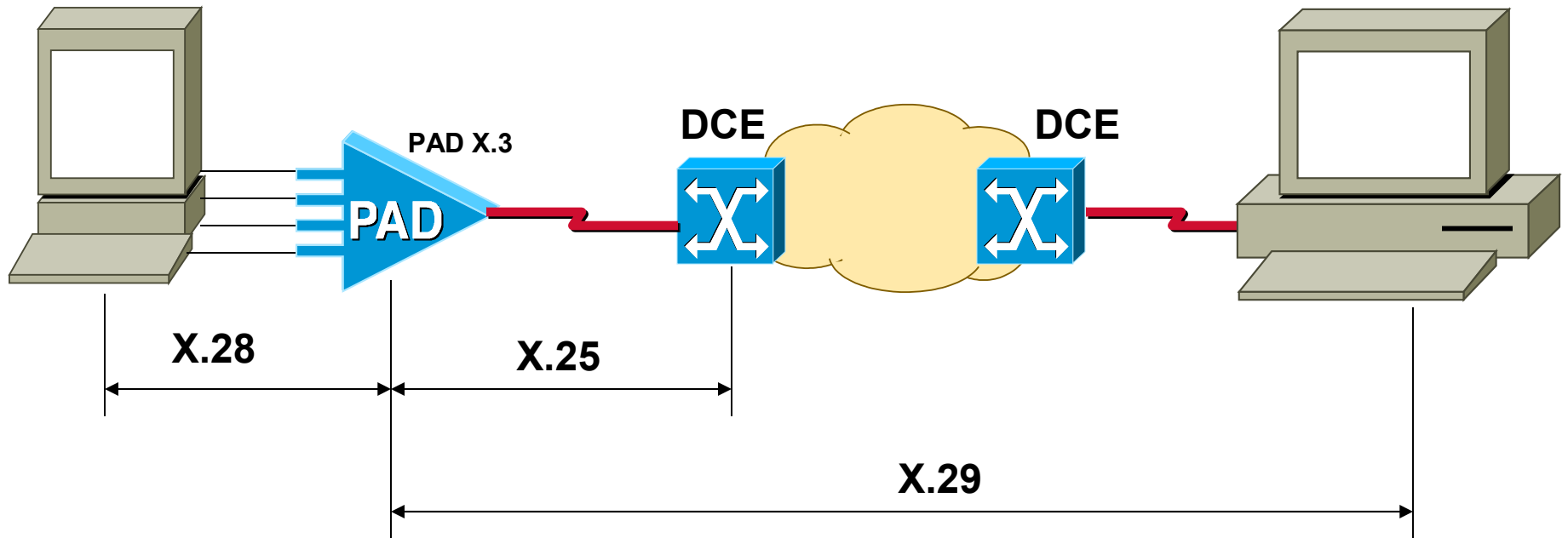


- **Packet Assembler/Dissassembler (PAD)**
 - ◆ Commonly found in X.25 applications
 - ◆ Used when DTE is a character-oriented device
 - ◆ Too simple for full X.25 functionality
- **Three functions**
 - ◆ Buffering
 - ◆ Packet Assembly (chars to packets)
 - ◆ Packet Dissassembly (strips X.25 header)

PAD (2)



Dumb character terminal (DTE)

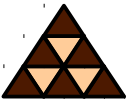




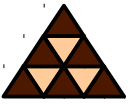
- **Signalling system to connect two X.25 networks on international circuits**
- **Layer 2: LAPB**
- **Layer 3: X.75**
 - ◆ **X.75 is very similar to X.25 but includes a variable length field for network utilities**



- **CCITT and ISO standard for connection oriented packet switching UNI**
- **LAPB for reliable link transmission**
- **X.25 PLP for VC services**
- **Slow – mostly used for transactions today**
- **World-wide available**



- **Who uses X.25 today?**
- **Do shops have both ISDN and X.25 separately installed?**
- **What is AX.25?**
- **How can we speed-up X.25?**



- **Q1: Chancelleries (ambassador's office), bank-terminals, airport-terminals, press agencies, Lotto,...**
- **Usually they put X.25 (VISA...) over D-channel. Also X.25 over B channels are in use.**
- **Q3: AX.25 is used for amateur packet radio. The difference is that the header must include the callsigns**
- **Q4: Reduce protocol overhead (double flow control and ARQ !) – which leads us to FR**