Appendix 7 - ATM PNNI Routing in Detail

ATM PNNI Routing

ATM Routing in Private Networks, Overview

Agenda

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- PNNI Overview
- PNNI Routing
- PNNI Hierarchy
- Interim Inter Switch Protocol

Appendix 7 - ATM PNNI Routing in Detail

ATM Routing

- ATM networks will consist of more than one switch
- Inter-switch protocol needed
 - Topology discovery
 - Distribution of reachability information
 - Hierarchical routing and addressing
 - QoS support

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• Private Network to Network Interface or Private Node to Node Interface (PNNI)

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- is the dynamic solution for private ATM

PNNI Overview

- Contains two major protocols
 - PNNI routing

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- PNNI signaling
- Between ATM switches
- Might also be used between ATM end-systems and switches
 - Dual-homed end system
 - PNNI may be used to select the proper interface

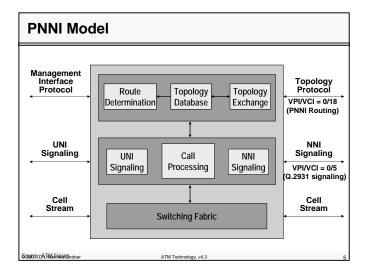
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PNNI Overview

• Goal of PNNI routing

 To create a signaling path from the source end-node to the intended destination end-node

• Routing decision

- Switches exchange information with each other about the topology of the network
- PNNI is based on Link-State technique

Topology database

- Every switch maintains a database representing the states of the links and the switches in a PNNI routing network
- = Roadmap

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Link State Overview

- Every switch exchanges "Hellos" with direct neighbors to determine local topology
- Every switch advertises its local topology throughout the network
- Switches calculate routes based on network topology
- Topology State Routing
 - Extension to link state routing !
 - Announce status of node (!) as well as status of links

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 Contains dynamic parameters versus static-only parameters of OSPF (link up/down, node up/down, nominal bandwidth of link)

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Virtual Circuit Support

- ATM is based on virtual circuits
- Call setup (VC establishment) picks a path through the network
- Resources are reserved for the VC, path is used by all cells in the VC
- Path must be loop free !
 - Switches specify source routes
 - If there is an error during connection setup, crankback to source and try another path

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Agenda

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- PNNI Overview
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PNNI Routing

- Topology map
 - Enables the switch to calculate possible routes to destination endpoints
- Network directory
 - Enables the switch to locate destination endpoints
- Up-to-date network state information
 - Enables the switch to select the correct (best) route

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PNNI Routing

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PNNI uses source routing

- Better suited to deal with QoS and the connection oriented nature of ATM
- Path computed by the source switch
- Creates source route information (header) in front of the information to be transmitted (call setup message)
- in PNNI, this header is called a <u>designated transit list</u> (DTL)

Weakness of source routing

- Does not provide an option for re-routing during a session
- If a path fails, re-routing has to be triggered by the source
 - ATM edge device or first ATM switch

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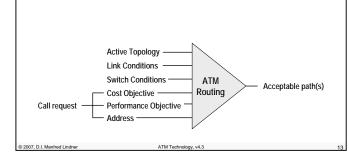
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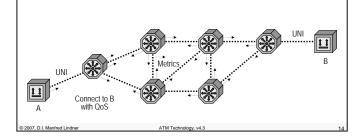
PNNI Routing

- Path determination uses path measurements called metrics
 - Much more complex than with standard routing protocols because of QoS support

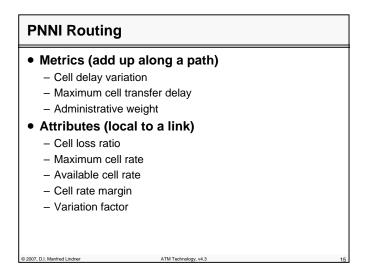


PNNI Routing

- PNNI advertises resource availability and supported traffic classes
- Advertisements exist per link and may exist per traffic class



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PNNI Metrics
Peak-to-Peak Cell Delay Variation - CDV
 The quantile of the cell transfer delay minus the fixed delay experienced by all cells crossing the link or node
 Maximum Cell Transfer Delay - maxCTD

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- The quantile of the elapsed time for transmission of cells across a link or node
- This includes processing and queuing delays plus propagation delay

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- Administrative Weight AW
 - Indicates the relative preference of a link or node assigned by the private network operator

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PNNI Attributes

• Cell Loss Ratio - CLR

 The ratio of the number of lost cells to the total number of cells transmitted across the link or node

Maximum Cell Rate - MCR

- The maximum capacity usable by connections belonging to the specific service category
- don't mix it up with Traffic Attribute MCR (Minimum Cell Rate) of ABR service class

Available Cell Rate - ACR

 Reflects the amount of equivalent bandwidth that is available on the link or node

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Significant Changes

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- Switches will not advertise new resource information every time a call is established or removed
 - Too many advertisements would flood the network
- Switches will only produce new advertisements when there has been a "significant" change
- Significance is defined for each parameter
 - In general a specified percentage change
 - Can be modified (changed)
- General refresh limit of advertisements
 - 10-15 minutes

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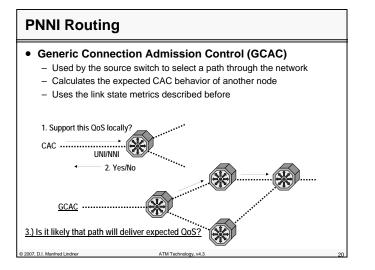
Inaccuracy of Information

- Aggregation influences accuracy of information
- QoS support is handled by the <u>Connection Admission Control</u>
 - Local to each switch

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- Checks whether requested QoS can be supported or not
- With <u>source routing</u>, the first switch defines the path through the network
 - Routing protocol has to ensure that call setup will pass CACs of individual switches
 - CAC is a function performed locally in each switch
 - Source route path determined can only be a best guess

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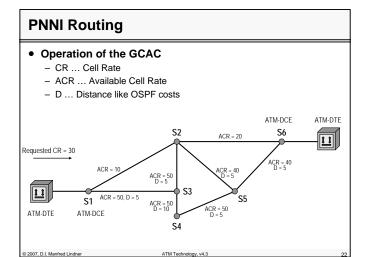
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PNNI Signaling

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- Based on a subset of UNI 4.0 signaling
- Differs from UNI 4.0 signaling in that it is symmetric
 - Switch to switch signaling
- Extensions to UNI 4.0 signaling
 - Crankback and alternate routing
 - Designated transit lists (source routing information)
- Supports source routing
 - Switches which initiate calls specify the route for the call

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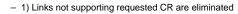


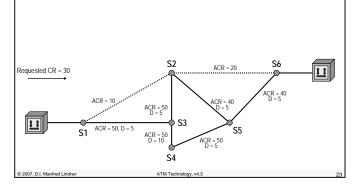
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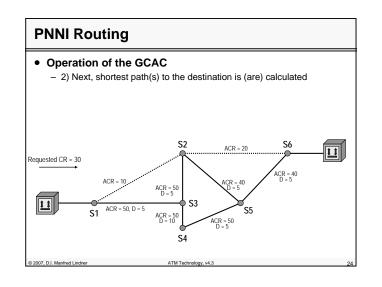
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PNNI Routing

• Operation of the GCAC







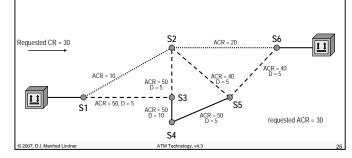
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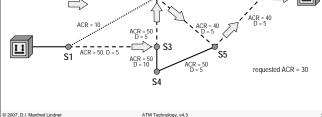
PNNI Routing

• Operation of the GCAC

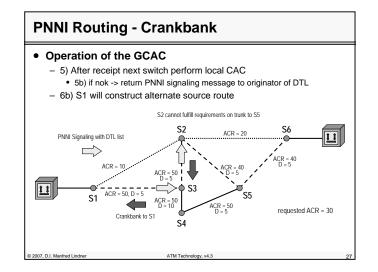
- 3) One path is chosen and source node S1 constructs a Designated Transit List (DTL) -> source routing
 - · Describes the complete route to the destination



PNNI Routing - Source Routing Operation of the GCAC - 4) DTL is inserted into signaling request and moved on to next switch - 5) After receipt next switch perform local CAC · 5a) if ok -> pass PNNI signaling message on to next switch of DTL - 6a) signaling request will reach destination ATM-DTE -> VC ok PNNI Signaling with DTL list 52 ACR = 2 \square ACR 11 >• S3 ACR = 50, D = 5 **S**1



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Crankback

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- Source node issues signaling request including DTL
- One of the switches in the path may not allow connection because of local CAC
- Connection setup is rolled back to the DTL originator (specifier of the route)
 - Not necessarily the source node (hierarchy)
- Originating node used GCAC to determine another path
 - Uses now more accurate or more actual network state information
 - Number of retries configurable on a switch basis ATM Tech

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- PNNI Overview
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- Interim Inter Switch Protocol

PNNI Scalability

• Without hierarchy, every ATM switch would have to maintain a complete view of the total topology

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- Must include every physical link and the reachability information for every switch in the network
- Using a flat architecture with a single domain would create scalability problems
 - The topology database at each switch and the amount of flooded information would become unacceptably large
 - The learning process for this takes CPU and memory
 - Waste of bandwidth due to the advertisement of all link and switch information

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PNNI Hierarchy

- Relates to the visibility of the network topology as seen by ATM switches
 - Address summarization and topology abstraction
- Switches have
 - Detailed information about local topology
 - Summarized information about other parts of the network
- Hierarchy support is much larger than with well known routing protocols

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- OSPF supports 2 levels of hierarchy
- BGP adds another one
- PNNI supports up to 105 levels
 - In practice a maximum of 10 is assumed

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PNNI Hierarchy

• Advantages of the hierarchical organization

- Reduction in number of flooded packets
- Reduction of database size
- Less processing

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- Allows address summarization
- Disadvantages of the hierarchical concept
 - Hiding of information leads to lower quality path selection
- Tradeoff between optimal paths and scalability

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PNNI Peer Group

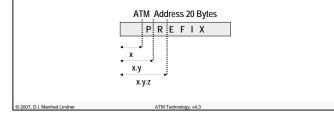
- Group of nodes form a small domain called a Peer Group
- Share a Peer Group Identifier
 - Prefix of the ATM address space
- Exchange reachability information
 - Have an identical view of the group
- Each peer group is represented as a single node in higher level peer groups (Logical Group Node - LGN)
 - A single switch performs this required function
 - So called Peer Group Leader (PGL)
- PGL election based on ATM address or configuration
 - peers with members of the next higher peer group
 - propagates routing information to and from the higher layer

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PNNI Addressing

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- Addressing plays a critical role in PNNI
 - Drives the construction of the logical hierarchy of switches
 - Dictates how topology and resource information is aggregated, and therefore how the entire network scales
- Every routing protocol needs an addressing scheme
- · Each switch is configured with a 20 byte address
 - Hierarchical addressing scheme



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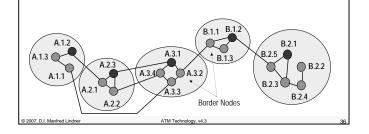
PNNI Addressing

• Uses recursive hierarchical aggregation

- The routing hierarchy is then defined recursively
- Neighbor switches compare addresses
 - Form peer groups based on their longest prefix in common
 - Each group behaves as a logical node at the next level
- ATM address consists of
 - 13 byte address prefix field
 - 6 byte node ID field
 - 1 byte selector field
- The 13 byte prefix is the most relevant in PNNI
 - It has to be interpreted in a strictly hierarchical fashion ATM Technology v4.3

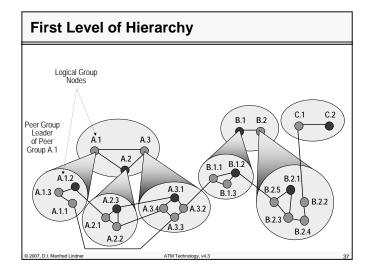
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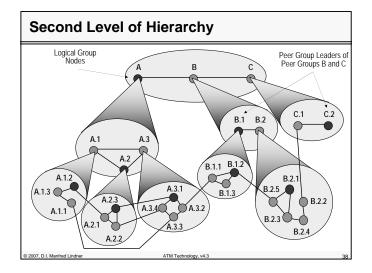
Hierarchy based on ATM prefixes • Flat private ATM network with 23 physical nodes and 18 bi-directional links



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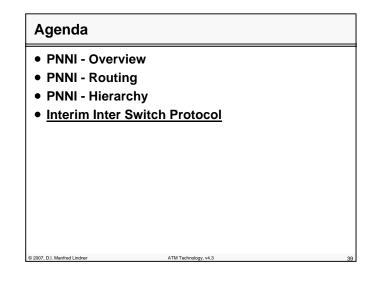




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Interim Inter Switch Protocol

- Interim trunking protocol to allow switch communication before the deployment of P-NNI
- Sometimes called P-NNI Phase 0
- Pure signaling protocol
 - uses UNI signaling between switches
 - one switch has to be master, the other slave
- Static configuration of reachability information
 - administrator configures ATM prefixes reachable over a specific trunk
- Supports some redundancy

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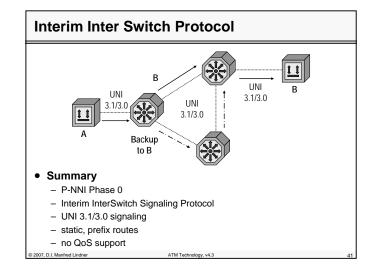
- allows a primary and a secondary trunk to be defined

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