

## Appendix 6 - ATM Quality of Service (QoS) in Detail

### ATM Quality of Service (QoS)

Traffic/Service Classes, Call Admission Control  
Usage Parameter Control, ABR

### Agenda

- **Introduction**
- **Service Classes and Traffic Attributes**
- **Traffic Control**
- **Flow Control**
- **Special Features for AAL5**

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### Introduction to Traffic Management

- **Remember: ATM is based on statistical TDM**
- **Traffic management**
  - Ability to control the amount of traffic entering the network
    - Maximize efficiency
    - Minimizing data loss
- **Users might limit their traffic into the network**
  - Traffic shaping
- **Nevertheless, traffic control needed during times of heavy utilization**
  - Traffic policing
  - Feedback

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### Class of Service

- **Different kinds of traffic**
  - Voice, real-time or streaming
  - Video, real-time or streaming
  - Delay sensitive packet data (SNA, etc.)
  - Delay tolerant packet data (TCP/IP file transfer, etc.)
- **Traffic Management mechanisms must ensure that each kind of traffic experiences**
  - Appropriate bandwidth allocation
  - Bounded cell delay
  - Bounded cell delay variation (Jitter)

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### Resource Allocation Objectives

- **In case of network congestion**
  - We need a bandwidth allocation policy
  - Which virtual circuits get what fraction of the usable bandwidth
- **Examples**
  - Voice traffic should always get through
  - Video master frames should always get through
  - Video conferencing detail could be sacrificed
  - User X wants as much bandwidth as possible
    - but will pay a premium to obtain a guaranteed minimum available bandwidth
  - User Y will take as much bandwidth as possible
    - Does not wish to pay for a guaranteed bandwidth reservation and hence be satisfied with best effort

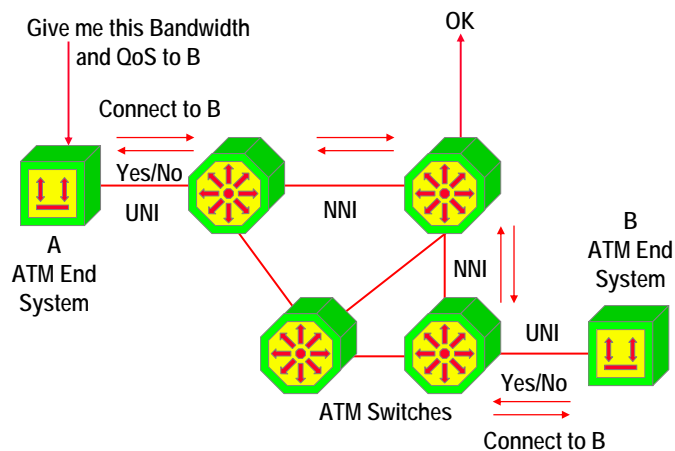
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### Goal: Bandwidth on Demand

VC Setup with QoS Parameters



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### Generic Functions

- **Traffic Contract, Traffic Parameters**
- **Connection Admission Control (CAC)**
  - Can requested parameters be fulfilled?
- **Usage Parameter Control (UPC)**
  - Another term for traffic policing
- **Priority Control (scheduling of cells)**
- **Traffic Shaping**
- **Explicit Forward Congestion Indication (EFCI)**
- **Cell/Frame Discard**
- **Feedback Control**
  - ABR Flow Control with RM Cells

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### Traffic Management

- **Traffic control**
  - Proactive actions
    - Prevents the congestion from happening
    - Well behaved sources (traffic shaping)
    - Well engineered network (connection admission control)
    - ABR control
- **Congestion control**
  - Reactive actions
    - Minimize the impact if it happens
    - Traffic policing
    - Cell/Frame discard

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### Traffic Management Mechanisms

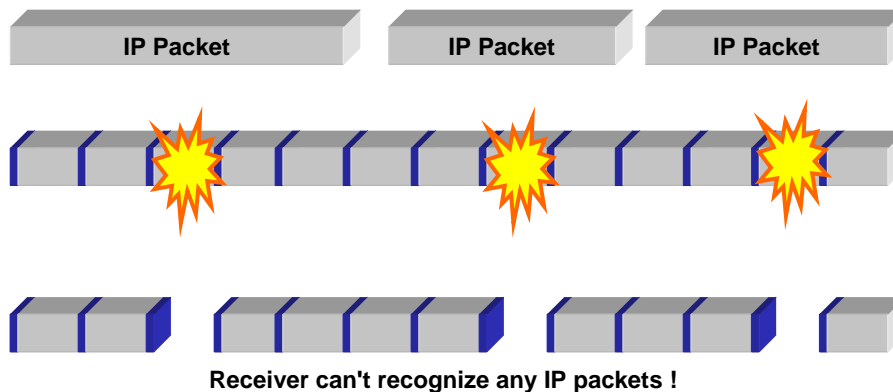
- **During connection set-up**
  - QoS signaling - UNI
  - Connection admission control (CAC)
  - QoS routing - PNNI
  - Traffic contract
- **During data flow**
  - Traffic policing (Usage Parameter Control)
  - Traffic shaping
  - Priority control
  - Buffer management
  - Cell/Frame discard
  - Flow (congestion) control

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### Packets and Cell Loss (1)



Even a small bit error rate (BER) can lead to retransmission and **congestion** (!)

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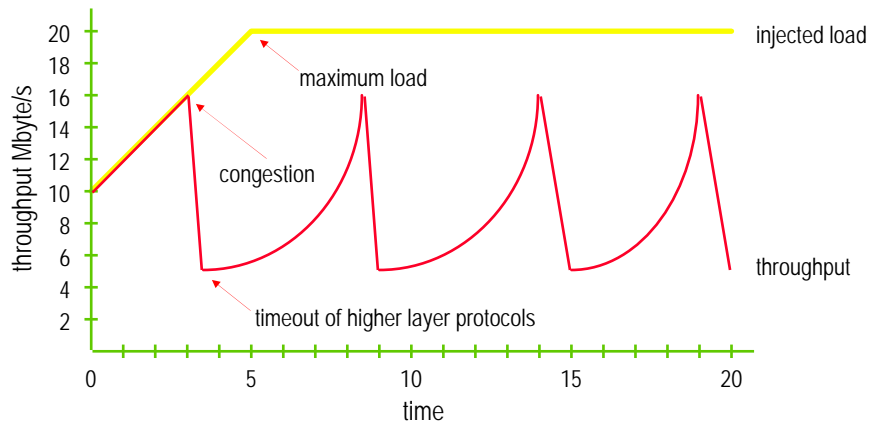
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### Effect of Cell Loss

- **Throughput (congestion) collapse**



congestion - cells are discarded - end user equipment retransmits full block - more load  
- even more cells are discarded - throughput collapses

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### Packets and Cell Loss (2)

- **Cells of damaged packets are still forwarded by ATM switches**
  - Solution: **Intelligent Tail Packet Discard** or **Early Packet Discard**
  - will be covered later in this module
- **IP Routers can immediately drop whole packet**
  - And recover queuing resources
  - So BER can be much higher (!)

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### Service Classes

↑ <b>Guaranteed Service</b> "Bandwidth on Demand" ↓	<b>CBR</b>	Constant Bit Rate Circuit Emulation, Voice
	<b>rt-VBR</b> <b>nr-VBR</b>	Variable Bit Rate Full Traffic Characterization Real-Time VBR and Non Real-Time VBR
↑ <b>"Best Effort" Service</b> ↓	<b>UBR</b>	Unspecified Bit Rate No Guarantees, "Send and Pray"
	<b>ABR</b>	Available Bit Rate No Full Traffic Characterization (Minimum Guarantee), but Congestion Control Feedback assures low cell loss

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### Service Classes

- **CBR Service**

- Used for very strict bandwidth traffic
- Minimal delay, minimal delay variation, minimal loss
- Traffic parameter is peak cell rate (PCR)
- For example digital leased line emulation

- **VBR Service**

- Variable bandwidth traffic
- Useful for video and compressed voice applications
- Traffic parameters are sustainable (average) cell rate (SCR), PCR, and maximum burst size (MBS)
- Guaranteed service if source conforms to parameters
- rtVBR needs minimal delay, minimal delay variation, minimal loss, nrtVBR is less critical

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### Service Classes

- **ABR Service**

- Useful for computer applications
- Variable bandwidth traffic
- Traffic parameter is minimum cell rate (MCR) and PCR
- Includes feedback control

- **UBR Service**

- “Best effort” service
  - No real guarantees
- Useful for computer applications
- Variable bandwidth traffic
- No traffic parameters

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### Traffic Management Basics

- **The ATM network establishes**
  - a separate traffic contract with the user for each VC
- **The elements for a traffic contract are**
  - ATM service class
    - framework that defines which of the following parameters are relevant for a certain traffic class
  - ATM traffic parameters
    - specify characteristics of the traffic (cell flow) which is generated by an ATM end system
  - ATM QoS parameter
    - performance parameters expected by an ATM end system from the ATM network when generated traffic is within the contracted parameters; some of these parameters are negotiated (ptp CDV, maxCDT, CLR)

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### Traffic and QoS Parameters

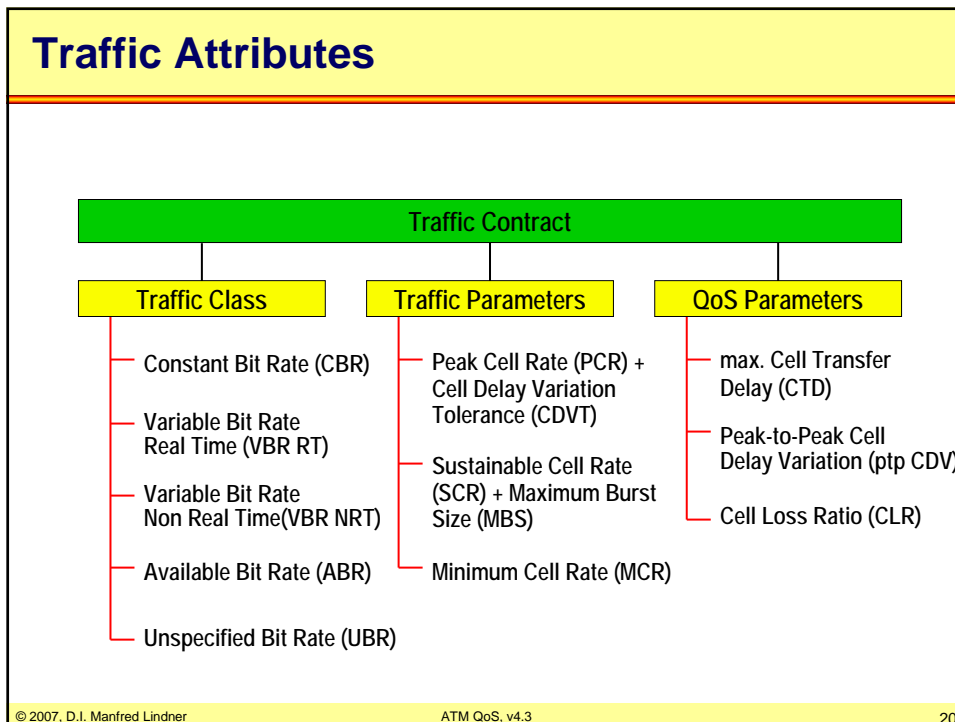
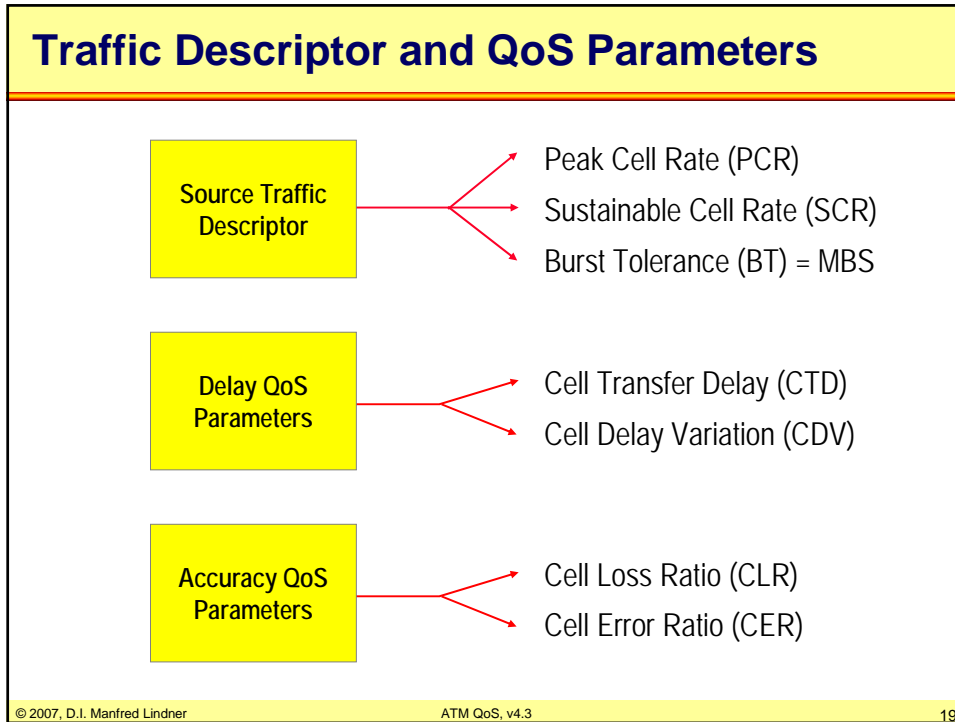
- **ATM traffic parameters**
  - Peak Cell Rate (PCR)
  - Cell Delay Variation Tolerance (CDTV)
  - Sustainable Cell Rate (SCR)
  - Maximum Burst Size (MBS)
  - Minimum Cell Rate (MCR)
- **ATM QoS parameters**
  - Cell Transfer Delay (CTD)
  - Cell Delay Variation (CDV)
  - Cell Loss Ratio (CLR)
  - Cell Error Rate (CER)

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### Traffic Attributes

- Specified for each service class

ATTRIBUTE	CBR	rt-VBR	nrt-VBR	ABR	UBR
PCR & CDVT	Specified			Specified	
SCR, MBS, CDVT	n/a	Specified		n/a	
MCR	n/a			Specified	n/a
max CTD & ptp CDV	Specified		Unspecified	Unspecified	
CLR	Specified			Optional	Unspecified

CLR = Cell Loss Ratio                      PCR = Peak Cell Rate  
 CTD = Cell Transfer Delay                CDVT = CDV Tolerance  
 CDV = Cell Delay Variation                SCR = Sustainable CR  
 MBS = Maximum Burst Size                MCR = Minimum CR

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### ATM as an Intelligent Bandwidth Management System

Available Trunk BW (e.g. 622Mb/s)

$\Sigma$  PCR (VBR)  
 +  
 $\Sigma$  MCR (ABR)  
 +  
 $\Sigma$  SCR (VBR)  
 +  
 $\Sigma$  PCR (CBR)

UBR burst  
 ABR burst  
 VBR burst  
 ABR average  
 VBR average  
 CBR constant

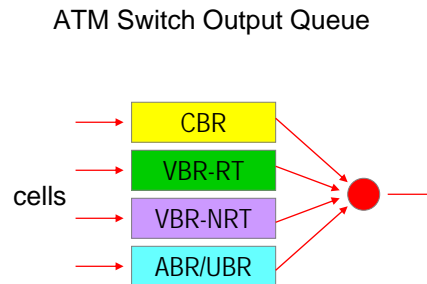
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### Queuing System

- **Buffer structure**

- Switch must have different priority queues
- Enforce absolute priority for service classes



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### Traffic Control

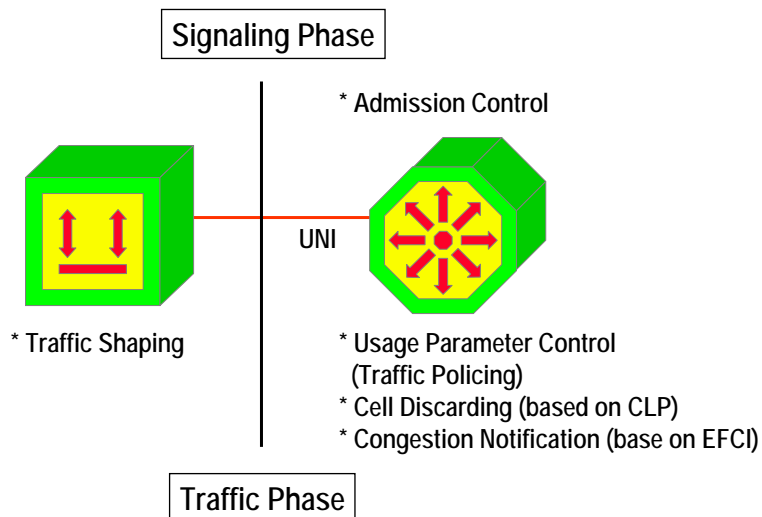
- **Proactive congestion prevention**
  - Connection Admission Control
    - Allows or refuses a connection based on the available bandwidth and the requested traffic parameters
  - Usage Parameter Control
    - Controls the use of the network based on a traffic contract agreed between the user and the network
- **Priority control**
  - Selective cell discarding based on CLP bit
    - CLP=0 cells are higher priority than CLP=1 cells
    - CLP=1 cells may be discarded during periods of congestion
  - The CLP bit will be set by the ATM network

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### Traffic Control

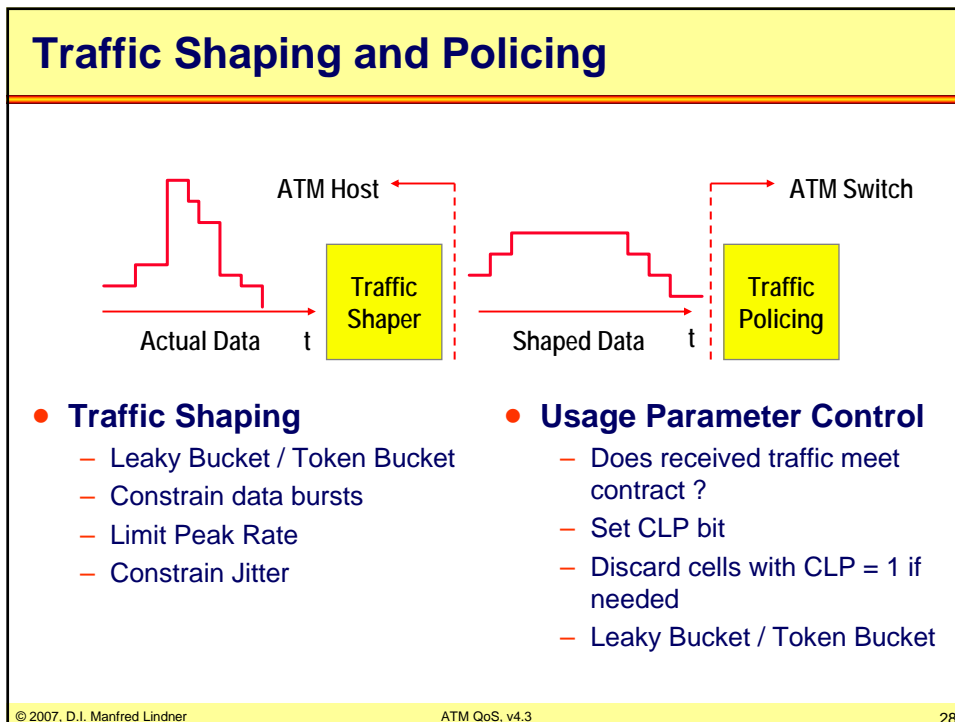
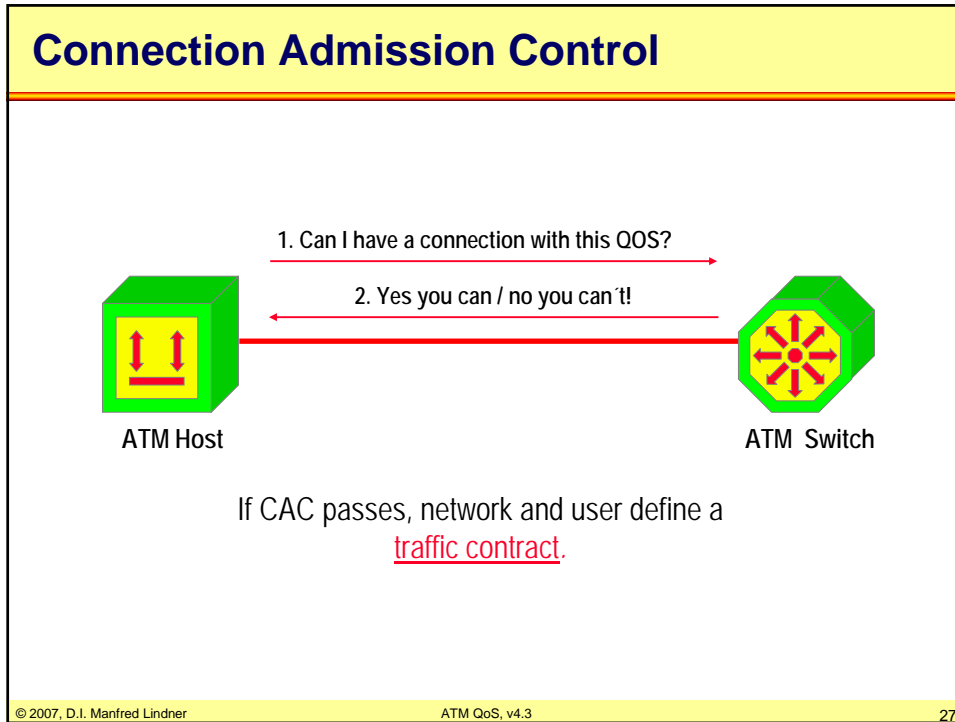


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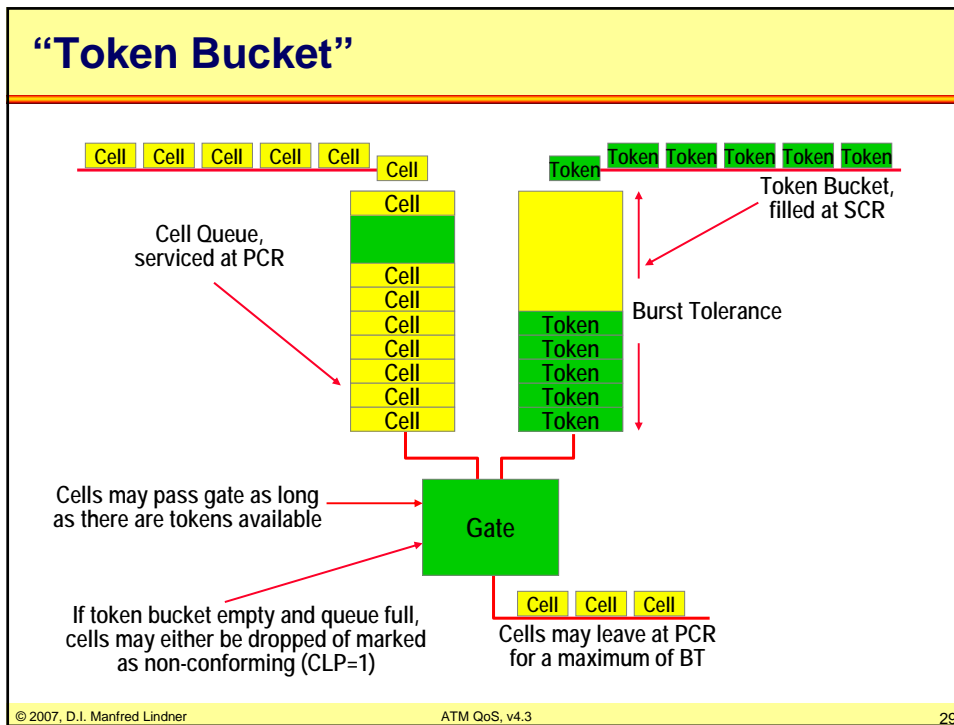
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### Available Bit Rate Service

- **Allows efficient, dynamic use of extra bandwidth available from higher priority ATM connections**
  - Each user gets its fair share of the available bandwidth
- **The network controls the amount of data each user can send at any particular time**
  - No data is lost if the user conforms to the feedback
- **Rate based feedback (congestion control)**
  - Uses special Resource Management (RM) cells
- **Requires end stations to participate**
- **Most useful for computer applications**
  - e.g. File Transfer

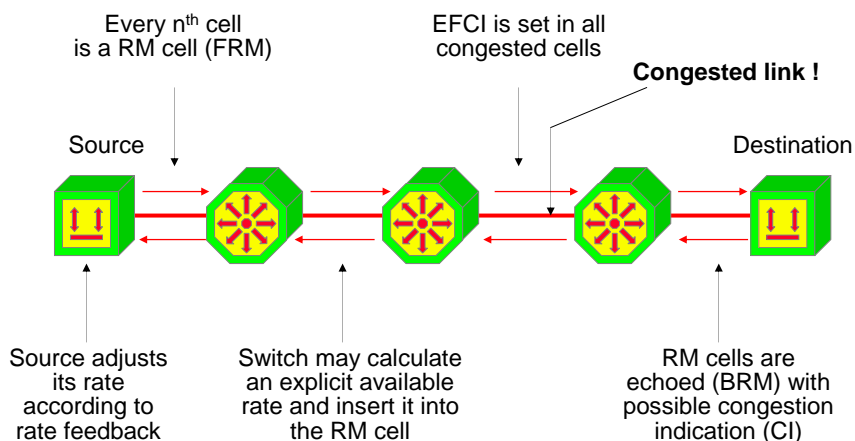
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### Rate Based Congestion Control

- **Overview**



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### Rate Based Congestion Control

- **Important parameters**

- PCR Peak Cell Rate  
will be policed by the network
- MCR Minimum Cell Rate  
will be guaranteed
- ICR Initial Cell Rate  
startup rate after the source being idle
- ACR Allowed Cell Rate  
current rate at which a source is allowed to send
- RIF Rate Increase Factor  
controls the rate at which the cell transmission  
rate increases

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### Rate Based Congestion Control

- **Important parameters**

- RDF Rate Decrease Factor  
controls the rate at which the cell transmission  
rate decreases
- Nrm Number of cells between Forward Resource  
Management Cells
- Trm Provides an upper bound on the time between  
forward RM-cells for an active source

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### Source Behavior

- **A new source begins to transmit at initial cell rate ICR** (determined at Call Setup)
- **Source must send at least one (F)RM cell every  $N_{rm}$  cells transmitted**
  - At least every  $T_{rm}$  a (F)RM cell must be sent
- **If (B)RM cell is not received back or received (B)RM cell has CI flag set**
  - The source decreases its allowed cell rate ACR by the factor RDF until MCR is reached
- **If RM cell gets received and CI Flag is not set**
  - The source increases cell rate ACR by the factor RIF except NI (No Increase) flag is set

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### Destination Behavior

- **Destination returns all (F)RM cells back**
  - Reverses direction bit
- **Monitors EFCI bits in data cells**
  - If data cell has EFCI set, than CI in (B)RM cell is set or new ER (Explicit Rate) is calculated

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### Switch Behavior

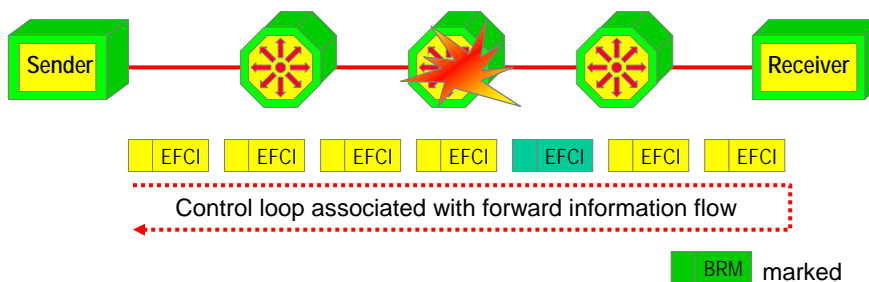
- **A switch shall implement at least one of the following methods**
  - EFCI marking
    - Set the EFCI flag in the data cell header
  - Relative Rate marking
    - Set CI (Congestion Indication) or NI (No Increase) flags in forward and/or backward RM cells
  - Explicit Rate marking
    - Reduce the ER (Explicit Rate) field in forward and/or backward RM cells

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### EFCI Mode (Binary Mode)



- **Switch sets EFCI flag when congested**
- **Receiver must notify the sender (backward RM cell)**
- **Sender must slow down**
  - Reduces rate by a fixed amount
- **Latency depends on round trip time, works only locally at low utilization**

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### Relative Rate Mode

- **When congested**
  - Mark backward and/or forward Resource Management (RM) cells
  - Source reduces rate by a rate factor
  - Much faster than EFCI mode

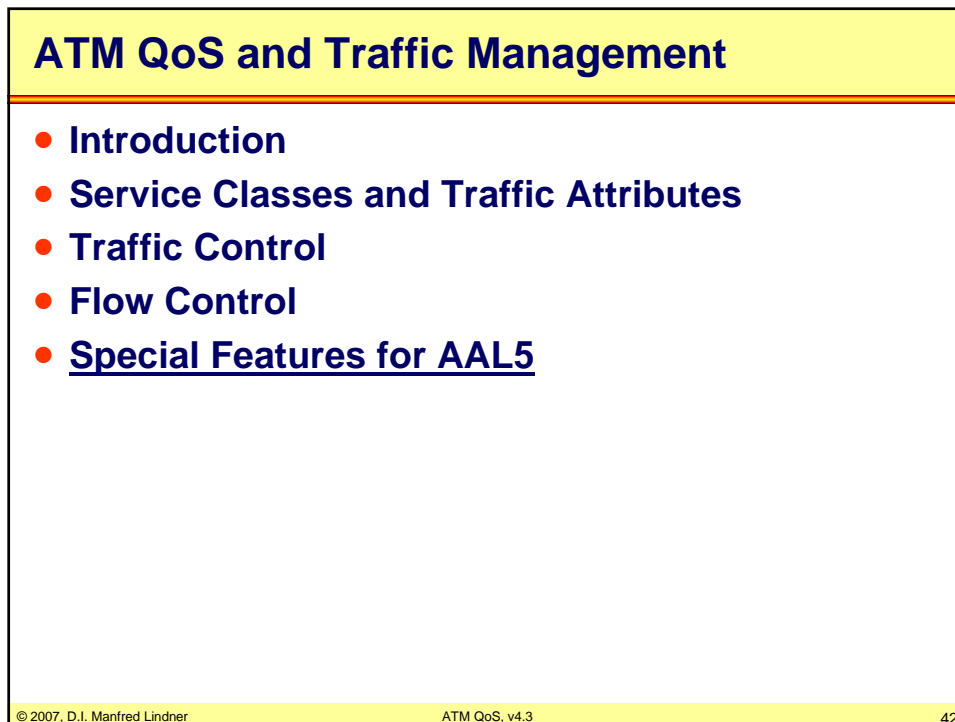
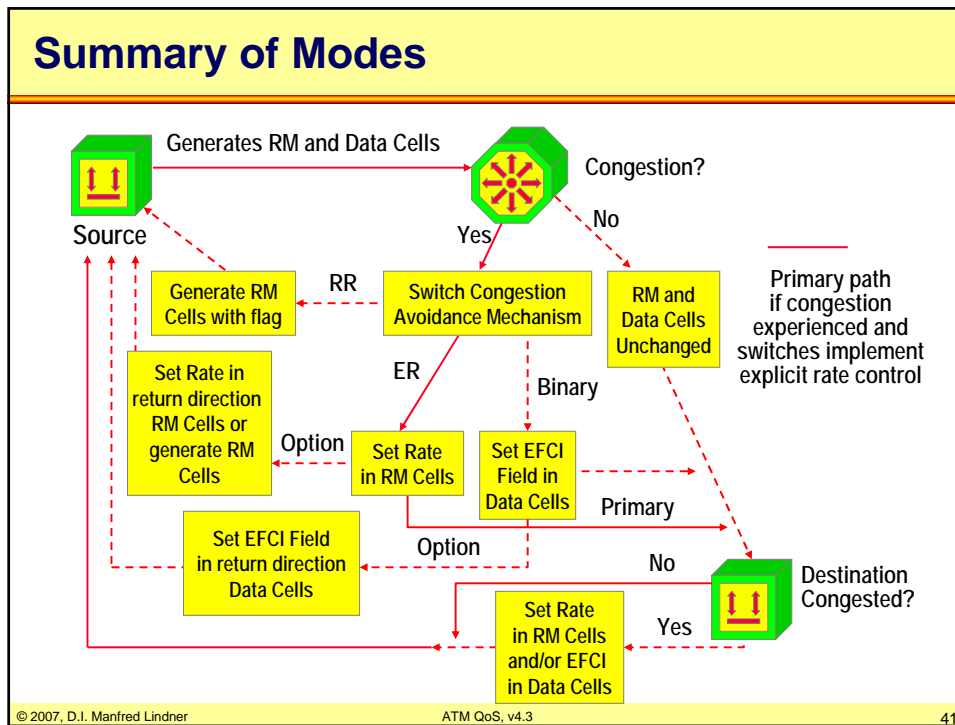
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### Explicit Rate Mode

- **RM cells marked with current BW available**
- **Switch rewrites this with new available BW**
- **Only required for long WAN links**

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### Single Cell Loss of a packet

- **No Tail Packet Discard**
  - Cells gets lost due to congestion
  - Remaining cells of a given frame are transmitted over the network without being of any use
    - Will be discarded at the receiver due to missing cell (CRC failure)

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### Tail Packet Discard

- **Tail Packet Discard**
  - Cells gets lost due to congestion
  - Switch discards all remaining cells of that specific frame
    - Has to look at the PT (payload type) field for EOM
  - Problem
    - If cell with EOM is also discarded, next frame will be discarded at the destination (CRC error)

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### Tail Packet Discard

The diagram shows a source (green circle with a cross) sending a frame of four PT (Payload Type) cells to a switch (green hexagon). The switch discards the last two cells of the frame due to congestion. The destination (green circle with a cross) receives the first two cells and discards the rest. The next frame is received and processed correctly. A red arrow labeled "Good" points to the destination.

- **Intelligent Tail Packet Discard**
  - Cell gets lost due to congestion
  - Switch discards all remaining cells of that specific frame
    - However, not the last cell containing EOM
    - CLP for this cell is set to "0" to make sure it gets through
  - Destination discards frame fragment, next frame o.k.

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